

Sculpture II

		Description of Average Weekly Outside Requirements
<p>Main Topics The purpose of Sculpture II is to give students an extensive experience in the artistic expression of ideas through three-dimensional art media. This Sculpture course involves working on various surfaces and includes sculptural media such as clay, plaster, cardboard, plastic, metal, and other forms of expression. Sculpture concepts and skills taught in this course will include, but not be limited to: mass, volume, form, plane, light, and texture. Students will produce traditional sculpture, architectural models, apparel, ceramics, glass, plastic, fiber arts, and metalwork.</p>	<p>Rationale In this course, students will demonstrate intermediate-level knowledge of technology, processes, and techniques to produce sculptures in varied media. Students will produce representational and abstract art sculptures of varied sizes and materials, employing additive and subtractive techniques, to communicate ideas through application of the elements of art and principles of design.</p>	<ul style="list-style-type: none"> •Every 9wks, each Unit will begin with students creating several mini lessons that reinforce techniques and concepts needed to complete the major projects. Students are to complete at least 2 to 3 major works per 9 wks. All projects created for the course must start with basic sketches and written thoughts about the possible direction of the work. •Each 9wks, students are to expand their visual vocabulary by researching an artist and their technique and style. A test/quiz will be given over the information. (Book chapters, Scholastics Arts magazine & Arts 21 videos) •Students will use their sketchbooks on a regular basis to write down thoughts and illustrate ideas as well as for homework assignments related to the Unit of study. •A scoring rubric will be used to help evaluate student's work periodically. • Student will be encouraged to work on at least 1 major project at a time. Art supplies can be checked out by students to work on projects at home, if extra time is needed.
<p>Grade Composition <u>20%</u> Sketchbooks studies/Research ideas/Written journal entries with an art historical reference <u>50%</u> - 2 to 3 Major projects/ development of a portfolio containing a concentration and breadth</p> <p><u>25%</u> - Tests/Quizzes will cover lectures, art vocabulary <u>5%</u> - Critiques/Rubric/Reflective journal <u>100 %</u> <u>Total</u></p>	<p>Skill Development</p> <ol style="list-style-type: none"> 1. Demonstrate use of tools and materials for sculpture in a safe and proficient manner. 2. Demonstrate knowledge of appropriate art vocabulary. 3. Demonstrate intermediate-level knowledge of technology, processes, and techniques to produce sculptures in varied media. 4. Produce sculptures of varied sizes and materials, employing additive and subtractive techniques, to communicate ideas through application of the elements of art and principles of design. 5. Demonstrate use of intermediate-level visual, spatial, and compositional concepts to produce representational and abstract sculptures. 6. Analyze the elements of art and principles of design used in sculptures 7. Demonstrate knowledge of the role of art and artists through history, culture, and society <p>Demonstrate knowledge of the reciprocal relationships between sculpture and other subject areas (e.g., technology, media, communication, world events).</p>	<p>Textbook/Resources: Several textbooks and resources will be used for this course. The Beginning Sculpture book explores an astonishing array of materials and techniques from basic to advanced. This book explores traditional sculpting methods as well as the latest tools and techniques. It covers a diverse range of media. Studios are designed to enhance student learning and nurture self-discovery. Special features include: an in-depth look at contemporary sculpture samples of student artwork and easy-to-use how-to features on molds from life, wood carving, clay modeling; and more. Scholastic Arts and Art 21 series will be used to keep students abreast of current events and techniques in the world of sculpture.</p> <p>Williams, A. Sculpture, Technique, Form, Content, revised edition, Davis Publication, 1995 Williams, Arthur, Beginning Sculpture Scholastic Arts magazines dealing with Space, Texture and Form. Atkin, J. Handbuilding Pottery Techniques revealed, Quarto Inc, 2004 Warshaw, J. The Practical Potter, a step by step handbook, Anness Publishing Limited, 2004</p>
<p>Required Skills It is highly recommended that Sculpture II student have previous training in art. This training includes a semester of Sculpture I or private lessons. Students will need to work on sketchbook lessons outside the classroom, creating sketches and prototypes using modeling clay and found objects. Students must know how the elements of art and the principles of design can be used to solve specific art problems.</p>		