GO MATH!

Chapter 11 - Geometry and Fraction Concepts

Chapter Essential Question:

What are some two-dimensional shapes and three-dimensional shapes, and how can you show equal parts?

Chapter Vocabulary:

angle – a shape formed by two line segments that share the same endpoint.

cone – a three-dimensional shape with a circular base and a point at the top.

cube – a three-dimensional shape with six square faces. **cylinder** – a three-dimensional shape with two circular parallel bases and a curved surface.

edge – where two faces of a three-dimensional share meet **face** – a polygon that is a flat surface of a three-dimensional shape.

fourths – four equal parts **halves** – two equal parts

hexagon – a polygon with five sides

pentagon – a polygon with five sides

quadrilateral - a polygon with four sides

rectangular prism – a three-dimensional shape with six faces that are rectangles

side – one of the line segments that forms a polygon

thirds - three equal parts

vertex – the point where 2 sides of a polygon meet or 3 or more edges of a three-dimensional shape meet.

What should you know?

Be able to identify three-dimensional shapes and match objects to the shape name.











Cylinder Sphere

Cone











Be able to identify number of faces, edges, and vertices of 3-D shapes.

<u>Faces</u>	Edges	<u>Vertices</u>	
6	12	8	
6	12	8	
2	2	0	
0	0	0	
1	1	1	

Be able to identify and sort shapes, sides, vertices, and angles of 2-D shapes.

	Triangle 3 sides, 3 vertices, 3 angles
	Quadrilateral 4 sides, 4 vertices, 4 angles
\bigcirc	Pentagon 5 sides, 5 vertices, 5 angles
	Hexagon 6 sides, 6 vertices, 6 angles

Be able to identify, show, and describe equal parts.





