Graph a Number Pattern

I Can) graph a number pattern.

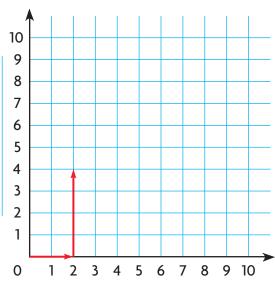
Florida's B.E.S.T.

- Algebraic Reasoning 5.AR.3.2
- Geometric Reasoning 5.GR.4.1
- Mathematical Thinking & Reasoning MTR.1.1, MTR.2.1, MTR.4.1, MTR.5.1, MTR.6.1, MTR.7.1



UNLOCK the Problem

An airport taxi uses the rule f = m + 2 to calculate the fare for passengers. The number of miles m is the input, and the output is the fare f in dollars. Graph the pattern.



STEP 1 Label the horizontal number line to show that the input is number of miles. Label the vertical number line to show that the output is the fare.

STEP 2 Write a number pair and graph it.

For a trip that is 2 miles, the fare will be \$_____.

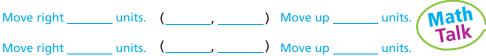
The number pair is (2, _____).

Move right _____ units. Then move up ____ units and draw a point to represent the number pair.

STEP 3 Graph several number pairs.

Move right _____ units. () Move up ____ units.

Move right _____ units. (_____, ____) Move up _____ units.



Engage in discussions on 4.1 mathematical thinking.

Explain what each number in the number pair represents.

Example Graph a multiplicative pattern.

Celina is counting the number of wheels on tricycles. The rule is w = 3t, where t is the number of tricycles and w is the number of wheels. Use the rule to show a pattern on the graph.

STEP 1 Label the horizontal number line to show the input is the number of tricycles. Label the vertical number line to show the output is the number of .

STEP 2 Write a number pair and graph it.

The input _____ times 3 is equal to the output

The number pair is (_____, , ____).

STEP 3 Graph several number pairs.



Move up _____ units.

12

11

10

9

8 7

6

5

4 3

2

0

2 3

4 5 6 7 8 9 10

(_____) Move right _____ units.

Move up ____ units.

(____, ___) Move right _____ units.

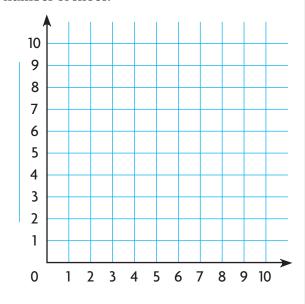
Move up ____ units.

Try Another Problem Real World



Use the rule to graph a pattern.

 \checkmark 1. Each doll needs 2 shoes. The rule is s = 2d, where d is the number of dolls and s is the number of shoes.



2. The score for guessing the correct word is 4 and the number of letters in the word. The rule is s = 4 + l, where *l* is the number of letters and *s* is the score.

